

# WSSC PAS May match

## May 14, 2016

All Shooters

		Match Score	--Penalties--				Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6	
			PD	NT	PE	FN							
<b>CDP - Sharpshooter</b>													
1	Chuck Zehner	A13287	<b>85.00</b>	17	0	0	0	21.73 (2)	8.80(0)	14.02(0)	13.91(5)	16.54(3)	10.00(7)
<b>CDP - Marksman</b>													
1	Dan Baumgart	A554211	<b>102.24</b>	42	0	0	0	30.99 (25)	7.30(2)	19.30(2)	13.81(4)	22.03(8)	8.81(1)
<b>ESP - Sharpshooter</b>													
1	Jeff Jones	A52780	<b>74.04</b>	19	0	0	0	20.74 (9)	5.53(2)	12.73(0)	12.71(4)	15.58(3)	6.75(1)
2	James Woodard	A52786	<b>106.07</b>	27	0	0	0	25.08 (6)	10.09(4)	21.98(7)	15.51(1)	22.61(4)	10.80(5)
3	David Hanson	A701629	<b>124.31</b>	73	0	1	0	28.99 (29)	10.16(11)	26.24(9)	20.77(13)	23.32(1)	14.83(10)
<b>ESP - Marksman</b>													
1	Rick Baumgart	A57156	<b>102.79</b>	36	0	0	0	28.98 (21)	7.69(4)	20.65(5)	15.89(4)	18.79(0)	10.79(2)
2	Kim Norton	A18623	<b>126.08</b>	58	0	1	0	33.56 (20)	7.37(3)	20.47(1)	23.53(14)	28.36(12)	12.79(8)
<b>SSP - Expert</b>													
1	Juan Cabrera	A37138	<b>93.69</b>	28	0	0	0	26.32 (14)	9.09(3)	18.57(0)	15.51(6)	14.84(1)	9.36(4)
<b>SSP - Sharpshooter</b>													
1	Ross Robertson	A339008	<b>80.25</b>	38	0	0	0	19.04 (11)	11.72(15)	15.80(4)	12.53(7)	15.61(1)	5.55(0)
2	Cody Keen	XXX	<b>86.82</b>	17	0	0	0	20.58 (4)	8.30(1)	13.51(1)	16.41(6)	19.55(2)	8.47(3)
3	Daniel Lowery	A228492	<b>92.58</b>	23	0	0	0	24.44 (10)	10.26(6)	17.98(3)	14.50(3)	17.38(0)	8.02(1)
4	Brent Erk	A52785	<b>100.63</b>	47	0	0	0	25.52 (13)	7.56(8)	23.15(3)	16.73(12)	16.79(3)	10.88(8)
<b>SSP - Marksman</b>													
1	Doug Klueh	A161051	<b>88.71</b>	29	0	0	0	23.45 (6)	10.35(10)	15.27(4)	13.22(3)	18.02(6)	8.40(0)
2	Mike Hudson	A560182	<b>122.38</b>	42	0	0	0	35.84 (23)	12.15(12)	20.51(5)	17.19(0)	23.96(0)	12.73(2)
3	Patrick Johns	A47039	<b>129.80</b>	55	0	3	0	28.99 (19)	7.06(4)	24.79(3)	24.79(11)	24.95(7)	19.22(11)
<b>SSP - Novice</b>													
1	Steve Keen*	A819183	<b>194.40</b>	118	0	1	2	36.96 (6)	10.17(3)	36.44(16)	41.83(37)	57.60(49)	11.40(7)
<b>SSP - Unclassified</b>													
1	Logan Turpin	XXX	<b>112.27</b>	51	0	0	0	30.19 (16)	7.37(3)	20.83(6)	18.34(10)	24.06(12)	11.48(4)
2	Keith Brown	XXX	<b>141.91</b>	33	0	2	0	32.87 (20)	8.63(0)	36.83(1)	22.86(9)	29.86(1)	10.86(2)
3	Sean Thomas	XXX	<b>161.96</b>	82	0	1	0	36.15 (32)	18.88(20)	25.73(2)	29.07(19)	38.57(2)	13.56(7)
4	Bryan Largent	XXX	<b>165.85</b>	46	0	1	0	33.81 (8)	13.11(0)	28.99(5)	37.28(16)	34.53(15)	18.13(2)
5	Chuck Walther	XXX	<b>166.53</b>	52	2	0	0	37.76 (8)	16.46(19)	29.88(4)	20.28(5)	39.35(9)	22.80(7)
6	Dennis Chapman	XXX	<b>197.73</b>	62	0	0	0	70.56 (37)	9.73(2)	31.85(7)	28.70(5)	36.92(5)	19.97(6)
<b>CCP - Master</b>													
1	Brad Eadens	A40383	<b>55.90</b>	13	0	0	0	15.11 (2)	5.38(2)	<b>10.20(2)</b>	<b>8.11(1)</b>	<b>11.79(5)</b>	<b>5.31(1)</b>
<b>CCP - Sharpshooter</b>													
1	Kevin Farrar	A264589	<b>68.73</b>	28	0	0	0	18.04 (12)	<b>4.37(0)</b>	11.98(3)	14.06(7)	13.90(3)	6.38(3)
<b>CCP - Marksman</b>													
1	Jay Hile	A52010	<b>107.92</b>	26	0	0	0	31.48 (9)	12.25(0)	22.72(1)	14.85(6)	16.06(4)	10.56(6)
<b>CCP - Novice</b>													
1	Santi Vibul	A52908	<b>178.61</b>	38	0	0	0	42.01 (16)	25.92(2)	25.92(6)	32.84(4)	32.84(4)	19.08(6)

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All Shooters

	Match Score	A	79.43	--Penalties--				Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6
				PD	NT	PE	FN						
<b>BUG - Sharpshooter</b>													
1	Kevin Farrar* (BUG-S)	A264589	<b>79.43</b>	39	0	0	0	<b>14.93(8)</b>	5.42(2)	12.96(2)	17.87(18)	18.94(6)	9.31(3)
2	Chuck Zehner (BUG-R)	A13287	<b>103.75</b>	16	0	0	0	24.64(11)	7.99(2)	22.26(1)	15.79(2)	17.16(0)	15.91(0)
<b>BUG - Novice</b>													
1	Kim Norton (BUG-S)	A18623	<b>188.66</b>	65	0	1	0	36.25(22)	15.05(18)	40.49(2)	34.97(11)	35.99(2)	25.91(10)

### Key to Penalties:

PD = Target Points Down. Each point down adds 0.5 seconds to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone). Each adds 5 seconds to your score.

### Key to Divisions:

CDP = Custom Defensive Pistol, such as 1911. Must be .45 ACP with maximum magazine load of 8 rounds

ESP = Enhanced Service Pistol, single action or SA/DA such as 9mm 1911 or CZ-75

SSP = Stock Service Pistol, double action or striker-fired such as SIG, Glock, XD, M&P

CCP = Compact Carry Pistol, 4.1 inch barrel or shorter, maximum magazine load of 8 rounds

BUG = Backup Gun, small revolver (BUG-R) or semi-auto (BUG-S), maximum load of 6 rounds